

# SUN CITY SUMMERLIN WOMEN'S GOLF CLUB

2013

## TOURNAMENT DESCRIPTIONS

**ABCD:** Form of pairings using 1 player from each flight.

**ABCD X-cept 18:** 1-Best Ball on holes 1-9, 2 Best Ball 10-17 & 3 Best Ball on #18.

**AB Teams – Odd & Even:** Net Best Ball of A Team on Odd Holes and B Team on Even Holes.  
Teams will be appointed.

**Best Ball:** Best Ball of Partners or Teams on each hole.

**Best Ball + Par 3's:** 1Best Ball Net of 4some except on the par 3's count net balls of all 4 players.

**Birdie Bash:** Player with most points net. 1 point for Birdies and 2 points for Eagles.

**Chapman:** Both players tee off on every hole. 2<sup>nd</sup> shot partner "A" hits partner "B's" drive and partner "B" hits "A's" drive. Select best of 2 shots to finish the hole with 1 ball alternating shots until the selected ball is holed out. You must use ball selected.

**Club Championship:** *Major Tournament* – Gross & Net consist of 3 rounds.

**DbI. DbI. Scramble:** Holes 1-6, 7-12 & 13-18 designated players play scramble and add scores together for team total.

**Eclectic:** *Major Tournament*, President's Cup – Ringer – Best Ball Partners. Game is where each hole may be improved with each additional round.

**Even Holes Out, Odd Holes in:** Use 5 even holes on the front 9 and 5 odd holes on the back 9.  
Subtract ½ handicap.

**Flag Tournament:** Regular golf game. Add handicap to par (72) and when you reach that score plant your flag. Players who carry they flag farther wins. Tee Times and all players will start on hole #1.

**Friendly 4's:** Only the par 4's count and strokes where they fall.

**Middle 9:** Last 4 holes on the front 9 and first 5 holes on the back. ½ handicap used.

**Ryder Cup:** Holes 1-6 Gross Best Ball, 7-12 Scotch 2some (both tee off, select drive and alternate shots until holed), 13 – 18 Scramble. Team Gross score minus 50% of team handicap.

**Rudy the Reindeer Sez:** Different game on each hole.

**Schamble:** Select drive of partner or 4some, advance the balls to that point and all players will play their own ball from that point. Full handicap.

**Scramble:** All players advance to selected ball until holed out.

**Stableford, Individual or Team:** Points, Instruction on scorecard as to how many points to be taken.

**1-2 Best Ball:** Partners – 1 Best Ball Even Holes – 2 Best Balls Odd Holes.

**1-2-3 Waltz:** 1 Best Ball on #1 – 2 Best Balls on #2 and 3 Best Balls on #3. Repeat the rotation for 18 holes.

**3-4-5 Best Ball:** 1 Best Ball on Par 3's – 2 Best Ball on Par 4's – 3 Best Balls on Par 5's.

**5-4-3 Best Ball:** 1 Best Ball on Par 5's – 2 Best Ball on Par 4's – 3 Best Balls on Par 3's.

**6-6-6 Best Ball:** You will have a different partner every 6 holes.